



● Standard ● Bespoke ● Not Applicable

	SPICA HIP	SPICA SPINE	chunc one	adapt	hilo INDOOR	hilo OUTDOOR
Pelvic & lower limb positioning	XS-L	XS-L	XS-L XL	Size 1 Size 2 Size 3 Size 4	XS-L	XS-L
Pommel (adjustable/non adjustable)	●	●	● ●	● ● ● ●	●	●
Calf pads	●	●	● ●	● ● ● ●	●	●
Footplates (standard)	●	●	● ●	● ● ● ●	●	●
Footplates (independent)	●	●	● ●	● ● ● ●	●	●
Footbox	●	●	● ●	● ● ● ●	●	●
Padded footbox	●	●	● ●	● ● ● ●	●	●
Flip up footbox	●	●	● ●	● ● ● ●	●	●
Leg splints	●	●	● ●	● ● ● ●	●	●
Support harnessing						
2 point/4 point lap belt	●	●	● ●	● ● ● ●	●	●
Shoulder harness systems	●	●	● ●	● ● ● ●	●	●
Ankle huggers	●	●	● ●	● ● ● ●	●	●
Toe straps	●	●	● ●	● ● ● ●	●	●
Arm support & upper limb access						
Height adjustable arm rests (front mounted)	●	●	● ●	● ● ● ●	●	●
Height adjustable arm rests (rear mounted)	●	●	● ●	● ● ● ●	●	●
Multiplane arm rests (front mounted)	●	●	● ●	● ● ● ●	●	●
Multiplane arm rests (rear mounted)	●	●	● ●	● ● ● ●	●	●
Elbow blockers	●	●	● ●	● ● ● ●	●	●
Supportive arm rest foam	●	●	● ●	● ● ● ●	●	●
Tilt & recline systems						
Recline 160	●	●	● ●	● ● ● ●	●	●
Recline 180	●	●	● ●	● ● ● ●	●	●
Activity & interaction						
Activity tray	●	●	● ●	● ● ● ●	●	●
Communication & medical support						
Communication aid mounting brackets	●	●	● ●	● ● ● ●	●	●
Oxygen cylinder mount (side mounted)	●	●	● ●	● ● ● ●	●	●
Oxygen cylinder mount (rear mounted)	●	●	● ●	● ● ● ●	●	●
Under chassis equipment tray	●	●	● ●	● ● ● ●	●	●
Environmental adaptation						
Integral sunshade & rain cover	●	●	● ●	● ● ● ●	●	●
Base & growth						
Chunc One GrowthFit™	●	●	● ●	● ● ● ●	●	●
Adapt GrowthFit™	●	●	● ●	● ● ● ●	●	●
Mounting plates	●	●	● ●	● ● ● ●	●	●
Mobility components						
Drum brake assemblies	●	●	● ●	● ● ● ●	●	●
Anti tip assembly	●	●	● ●	● ● ● ●	●	●
Spoke guards	●	●	● ●	● ● ● ●	●	●

The following postural accessories are designed to be universally compatible across all our wheelchairs and wheelbases: head support, lateral and thoracic support, back systems (including Octoback), and the full range of seat cushions.